

# IPV6 OVERVIEW

A brief introduction

Ayan Kar

## AGENDA

- Why IPv6? (Key drivers)
- IPv6 Header
- Extension Headers
- IPv6 Addressing
- ICMPv6
- Neighbor Discovery
- Autoconfiguration
- IPv6 Support for QOS
- IPv6 Configuration
- References & Useful Links
- What's next?

## **WHY IPV6 (KEY DRIVERS)**

IPv4 Limitations  
Delay in IPv6  
IPv6 Expectations

## IPV4 LIMITATIONS

### IPv4 Address Exhaustion

- 32 bit address space ~ 4 billion addresses
- Inefficient use of address space
- Concentration of IPv4 addresses in US
- IPv4 addresses particularly scarce in Asia

### Routing Overhead

- Variable header size, resulting in more processing needs
- No ordering of options
- Fragmentation ID field overhead irrespective of fragmentation

### IPv4 Max Header Length Limit of 60 octets

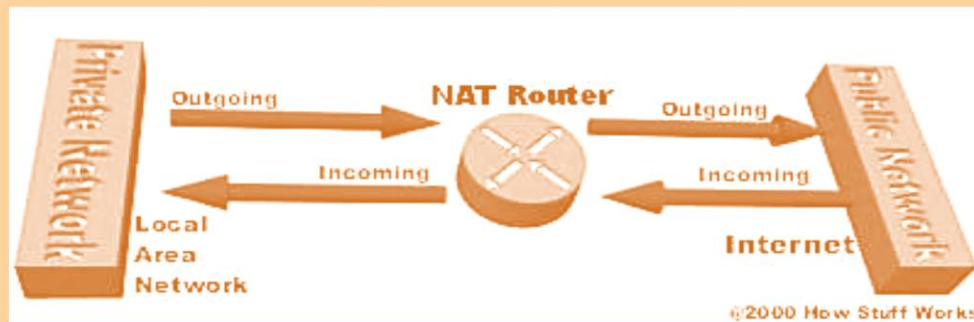
### Security and Authentication techniques

### CIDR (Supernetting)

- Classless Inter Domain Routing
- Normal IP/Network prefix

### NAT

- Network Address Translation



### IPv5 ?

- An experimental stream protocol which never made it

## IPV6 EXPECTATION

- Provide large number of Addresses
  - Explosion of addressable devices
  - $3.7 \times 10^{21}$  addresses per square inch of the earth's surface
- Globally unique and hierarchical addressing
  - Reduction in size of routing tables
- Future market needs
  - Security (Built-in authentication and encryption)
  - Routing Efficiency
  - QOS
  - Mobility
  - Extensibility
- Interoperability with IPv4
  - To make migration to IPv6 easier

## **IPV6 HEADER**

IPv4 and IPv6 Header Comparison  
IPv6 Header Fields

# HEADERS SIDE BY SIDE

### IPv4 Header

Version	IHL	Type of Service	Total Length	
Identification		Flags	Fragment Offset	
Time to Live	Protocol	Header Checksum		
Source Address				
Destination Address				
Options			Padding	

### IPv6 Header

Version	Traffic Class	Flow Label		
Payload Length		Next Header	Hop Limit	
Source Address				
Destination Address				

#### Legend

- Field's name kept from IPv4 to IPv6
- Field not kept in IPv6
- Name and position changed in IPv6
- New field in IPv6



## IPV6 HEADER FIELDS (40 OCTETS)

➤ Version (4 bits): 0110

➤ Traffic Class (8 bits):

- 6 bit Differentiated Service Code Point
  - packet classification for QOS guarantees
- 2 bit Explicit Congestion Notification
  - 00 – Non ECN capable Transport
  - 01 & 10 – ECN capable Transport
  - 11 – Congestion Encountered

➤ Flow Label (20 bits):

- Uniquely identifies a flow (flow label and source address)
- Routers need not process header of each packet in a flow
- Hosts themselves can apply them

## IPV6 HEADER FIELDS (40 OCTETS)

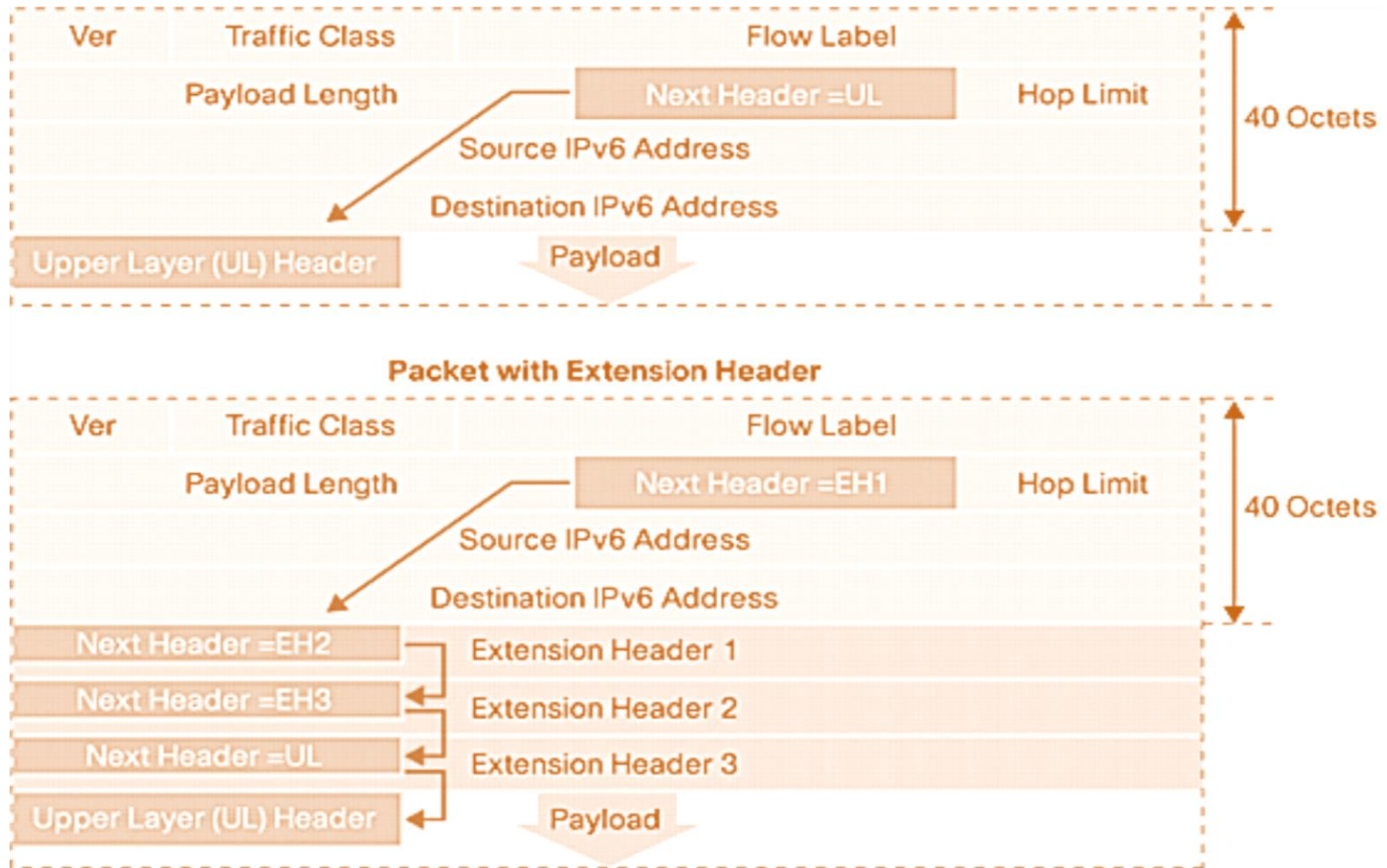
- Payload Length (16 bits):
  - Size of payload including any extension headers
  - Set to 0 when Hop By Hop extension header carries a Jumbo Payload option
- Next Header (8 bits):
  - Identifies transport protocol or next extension header
  - Values consistent with IPv4 Protocol field
- Hop Limit (8 bit):
  - Decrement by 1 at each node the packet visits
  - When value is 0, packet is discarded
- Source Address & Destination Address (128 bits each)
  - Specifies Source and Destination IPv6 address respectively

# EXTENSION HEADERS

IPv4 Options and EH  
Extension Header Mechanism  
Types and Order of Extension Headers

# IPV4 OPTIONS AND EH

# EXTENSION HEADER MECHANISM



# TYPES AND ORDER OF EXTENSION HEADERS

Order	Header Type	NH	EH Processed
1	Basic IPv6 Header		
2	Hop by Hop Options	0	Every Router
3	Destination Options (with Routing Options)	60	Routers Listed in Routing Extension
4	Routing Header	43	List of Routers To Cross
5	Fragment Header	44	Destination
6	Authentication Header	51	After Reassembling Packet
7	Encapsulation Security Payload Header	50	Cipher content of remaining info
8	Destination Options	60	Destination
9	Mobility Header	135	Destination
	No next header	59	
Upper Layer	TCP/UDP/ICMPv6	6/17/58	

## IPV6 ADDRESSING

Address Representation

Address Components

Address Types

Unicast Address

Anycast Address

Multicast Address

## ADDRESS REPRESENTATION

- All addresses are 128 bit
- Specified as 8 sets of 4 hexadecimal digits each separated by colons.
  - XXXX:XXXX:XXXX:XXXX:XXXX:XXXX:XXXX:XXXX
  - Egs: `3ffe:3700:0200:00ff:0000:0000:0000:0001`
- Reduction techniques
  - Leading zeroes in group may be omitted
  - Contiguous all-zero groups may be replaced by “::”
  - Only one such group can be replaced.
  - Egs:
    - `3ffe:3700:0200:00ff:0000:0000:0000:0001` can be written as `3ffe:3700:200:ff::1`
    - `3FFE:0000:0000:0000:1010:2A2A:0000:0001` can be written as `3ffe::1010:2A2A:0:1`



## ADDRESS COMPONENTS



### High order 64 bits

- Network and Subnet ID

### Lower order 64 bits

- Interface ID
- Can be derived from MAC address burned into the hardware
  - Split MAC address into two 24 bit values
    - Egs: Mac addr C2:00:54:FE:00:00
  - Insert FF:FE in the middle of the 2 values
    - Egs: C2:00:54:FF:FE:FE:00:00
  - Seventh bit of MAC is flipped to get the EUI-64 address
    - Egs: C0:00:54:FF:FE:FE:00:00
  - Group them in orders of four hex digits to get the host ID
    - Egs: C000:54FF:FEFE::

## ADDRESS TYPES

### Unspecified Address

- Addressed with all zeroes “::”
- Used to indicate absence of address

### Loopback Address

- Similar to 127.0.0.1 in IPv4, addressed as “::1”
- Used to identify the loopback interface

### Unicast Address

- Host to Host communication

### Anycast Address

- Communication to any one host of a group of hosts.

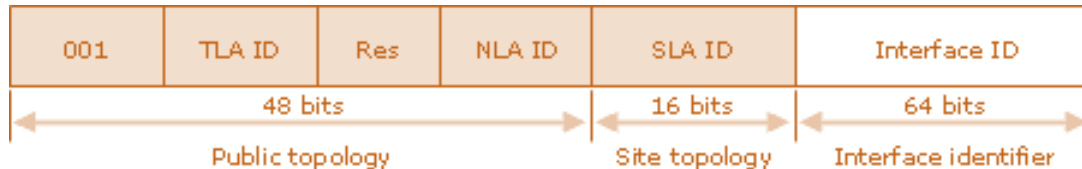
### Multicast Address

- Group of hosts communication

# UNICAST ADDRESS

## Aggregatable Global Unicast Address

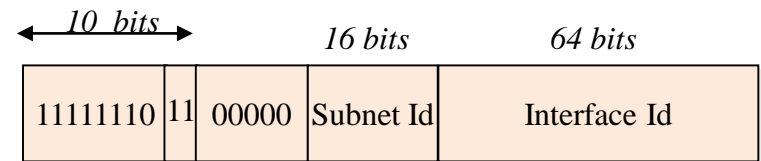
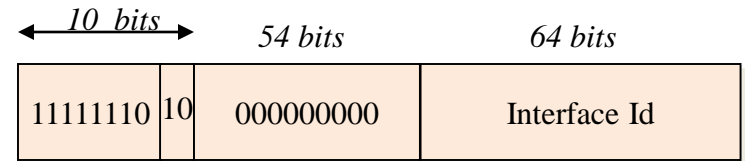
- Globally routable address
- Format Prefix of 001
- Designed for aggregation of addresses in routing tables
- Top Level Aggregation ID and Next Level Aggregation ID are assigned by ISP
  - Can be aggregated geographically.



# UNICAST ADDRESS

## Local Use Address

- Link-Local Address
  - Within a link
  - Prefix FE:80::/64
  - Shouldn't be used outside a link
  - Plug and Play address
  - Local n/w isolated from external links
- Site-Local Address
  - Within a site
    - Behind NAT
    - Within VPN
  - Prefix FE:C0::/48
  - Shouldn't be forwarded outside site
  - Communication within site unaffected by changes to external links
  - Deprecated



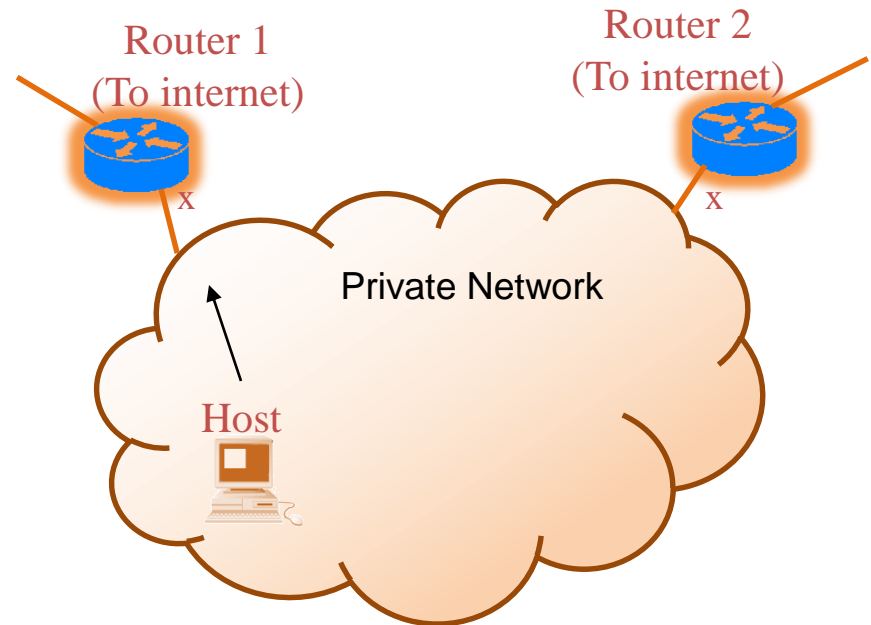
## UNICAST ADDRESS

### IPv6/IPv4 address embedding

- IPv4 compatible IPv6 address
  - `::<IPv4 address>`
    - Egs: For IPv4 address 10.232.72.32, IPv4 compatible IPv6 address is `::10.232.72.32`
  - Special addresses for dual stack devices.
- IPv4-mapped IPv6 address
  - `::FFFF:<IPv4 address>`
    - Egs: For IPv4 address 10.232.72.32, IPv4-mapped IPv6 address is `::FFFF:10.232.72.32`
  - Used for devices which are only IPv4 capable
- 6to4 IPv6 address
  - Prefix `2002::/16` with node's IPv4 address
    - Egs: `2002:aabb:cdd::/48` where node's IPv4 address is `aa.bb.cc.dd`
  - Used by dual stack host or router

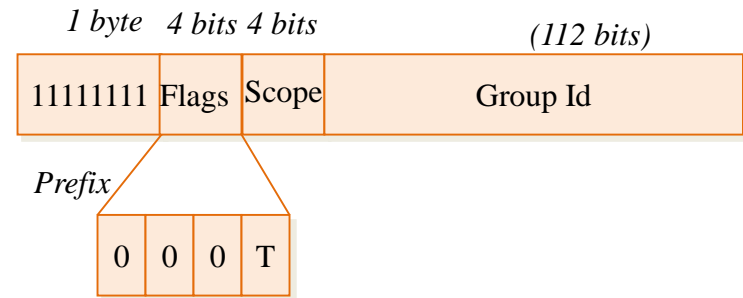
## ANYCAST ADDRESS

- An identifier for a set of interfaces, typically of different nodes.
- Packet sent to Anycast Address reaches only the interface nearest to the sender.
- Belongs to Global Unicast Address Range
- Suitable for load balancing and content delivery systems.
- Another use scenario would be a mobile device locking to one among a group of access points.
- Problems with stateful interactions



# MULTICAST ADDRESS

- Identifier for a set of interfaces
- Similar to IPv4 multicast
- Packets sent to a multicast address are delivered to all the interfaces identified by the address.
- Takes the functionality of broadcast



- Prefix FF::/8
- Flag Bit T
  - 0 permanent, 1 transient
- Scope
  - 1 Node local
  - 2 Link local
  - 5 Site local
  - 8 Organization Local
  - E Global
- Group ID 1-All routers, 2-All nodes

# MULTICAST ADDRESS

IPv6 Well-known multicast address	IPv4 Well-known multicast address	Multicast Group
FF01:0:0:0:0:0:0:1	224.0.0.1	All-nodes address
FF01:0:0:0:0:0:0:2	224.0.0.2	All-routers address
FF02:0:0:0:0:0:0:1	224.0.0.1	All-nodes address
FF02:0:0:0:0:0:0:2	224.0.0.2	All-routers address
FF02:0:0:0:0:0:0:5	224.0.0.5	OSPFGRP
FF02:0:0:0:0:0:0:6	224.0.0.6	OSPFGRP-DR's
FF02:0:0:0:0:0:0:9	224.0.0.9	RIP routers
FF02:0:0:0:0:0:0:D	224.0.0.13	All PIM routers
FF05:0:0:0:0:0:0:2	224.0.0.2	All-routers address
FF0X:0:0:0:0:0:0:101	224.0.1.1	Network time protocol NTP

Node local scope	Link local scope	Site local scope	Any valid scope
------------------	------------------	------------------	-----------------

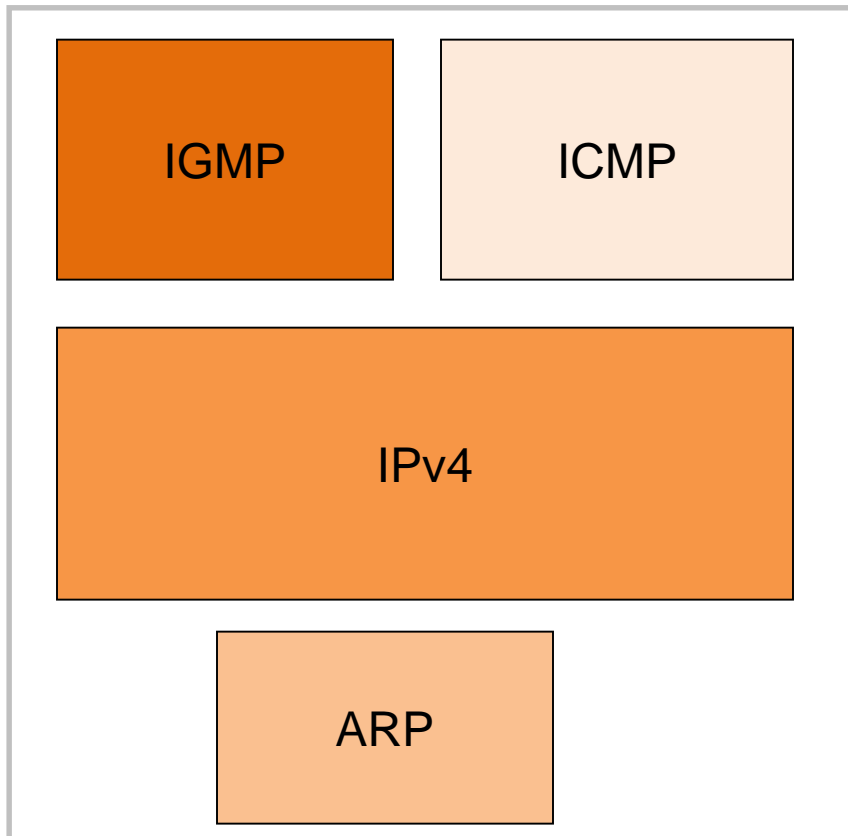


# ICMPV6

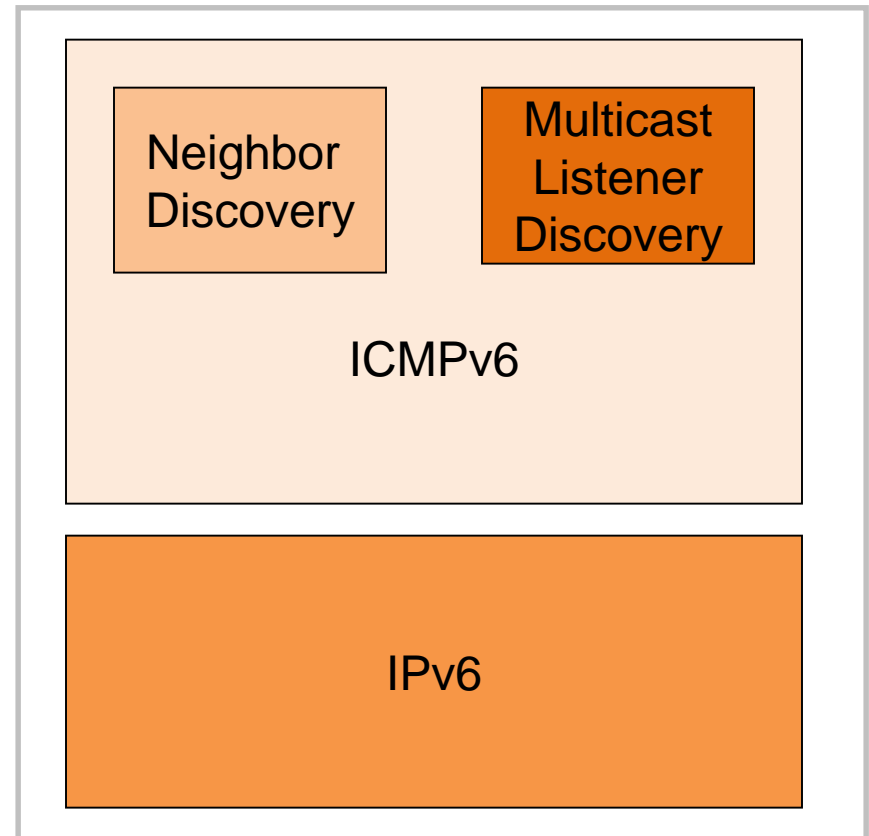
Network Layer differences  
Types of Messages

# NETWORK LAYER DIFFERENCES

Version 4



Version 6



## TYPES OF MESSAGES

### Error Reporting

- Destination Unreachable
- Packet too big
- Time Exceeded
- Parameter Problem

### Query

- Echo Request / Reply
- Router Solicitation / Advertisement
- Neighbor Solicitation / Advertisement
- Group Membership

## NEIGHBOR DISCOVERY

ND Messages

ND Options






What can ND do?

Address Resolution

Host Data structures

States of Neighbor Cache entry

## **ND MESSAGES**

-  Router Solicitation
-  Router Advertisement
-  Neighbor Solicitation
-  Neighbor Advertisement
-  Router Redirect

## **ND OPTIONS**

- Source Link-Layer address Option
- Destination Link-Layer address Option
- Prefix Information Option
- Redirect Header Option
- MTU Option

## WHAT CAN ND DO?

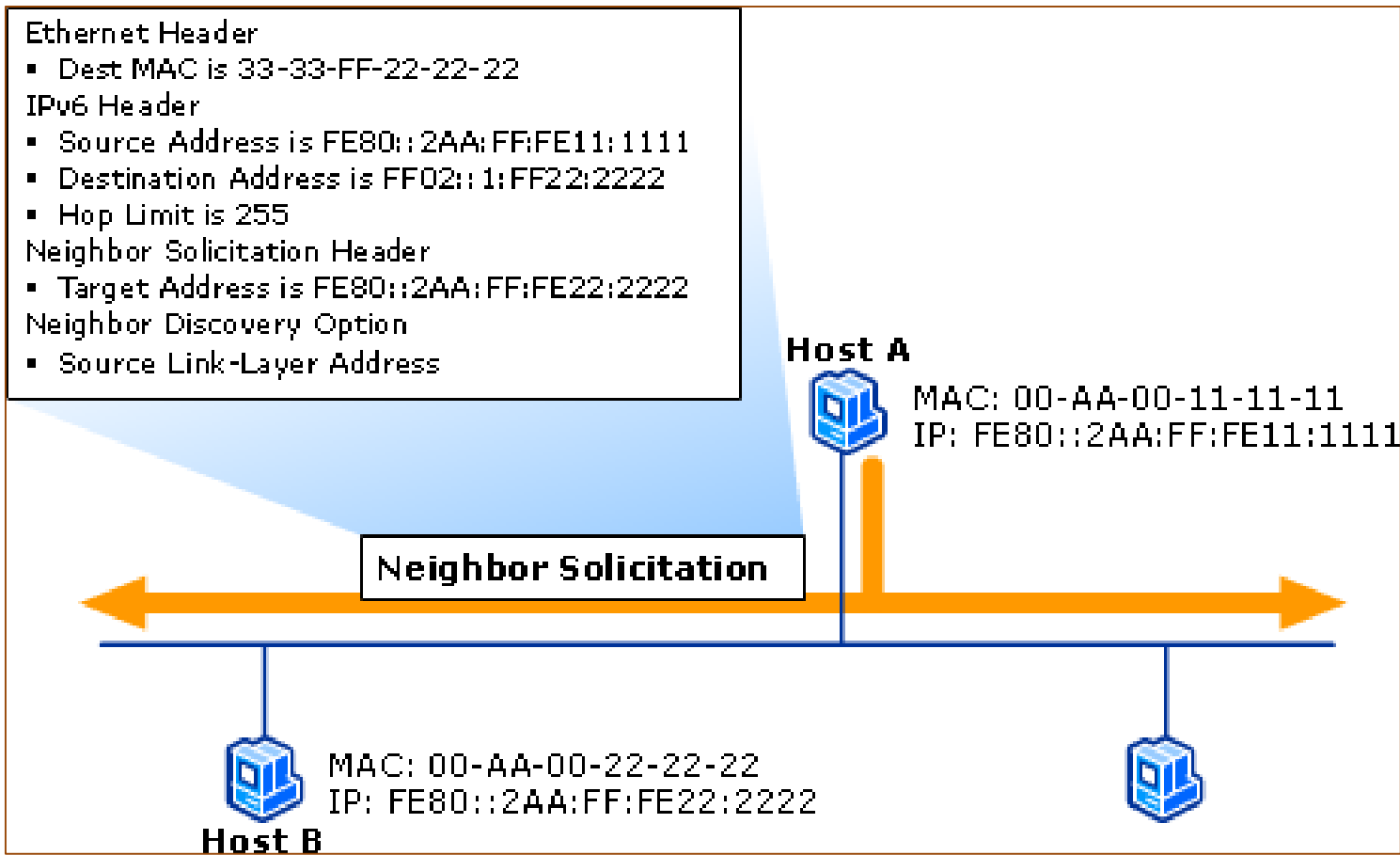
- Router Discovery
- Prefix Discovery
- Parameter Discovery
- Address Autoconfiguration
- Address Resolution
- Next-hop determination
- Neighbor Unreachability Detection
- Duplicate Address Detection
- Redirect

## ADDRESS RESOLUTION

- Node 1 send out Neighbor Solicitation
  - Uses Solicited-Node multicast Address of Node2 as DA
  - Target Address in ND header is Node2 IPv6 address
  - Option contains its own link layer address
  
- Node 2 is registered for this multicast address
  - Receives this packet
  - Adds node 1 link layer to its cache
  - Sends a Unicast NA with
    - Target address containing its IPv6 address
    - Option containing its Link Layer address



# ADDRESS RESOLUTION



# ADDRESS RESOLUTION

**Ethernet Header**

- Dest MAC is 00-AA-00-11-11-11

**IPv6 Header**

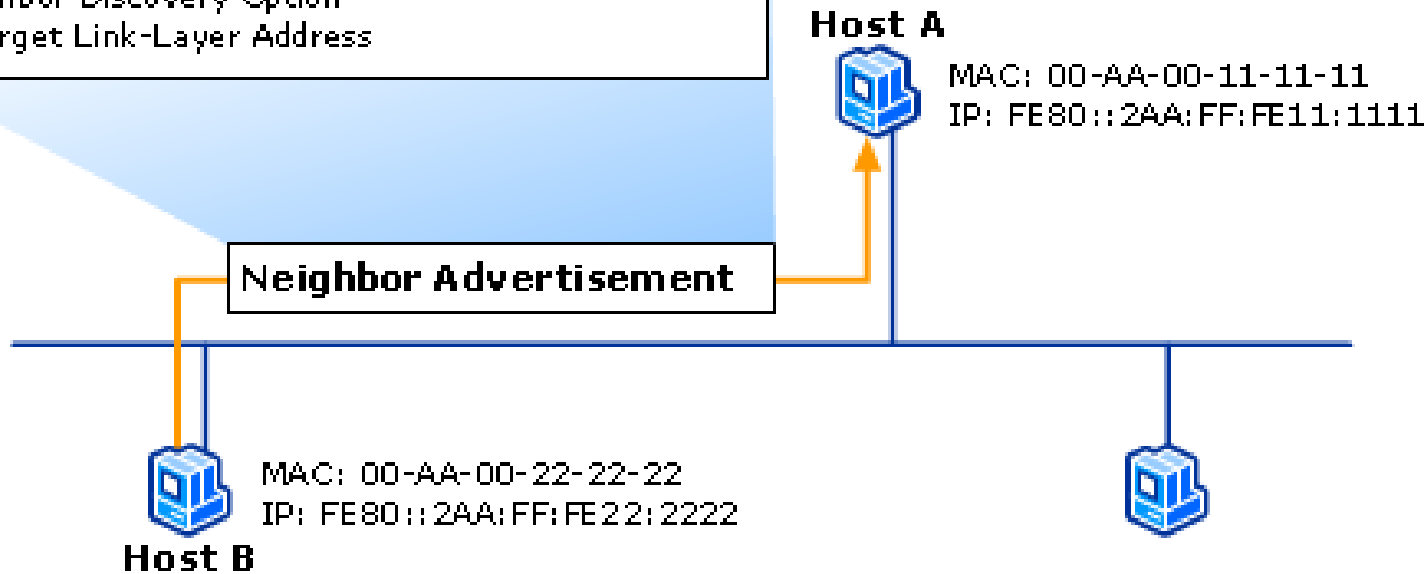
- Source Address is FE80::2AA:FF:FE22:2222
- Destination Address is FE80::2AA:FF:FE11:1111
- Hop Limit is 255

**Neighbor Solicitation Header**





- Target Address is FE80::2AA:FF:FE22:2222

**Neighbor Discovery Option**

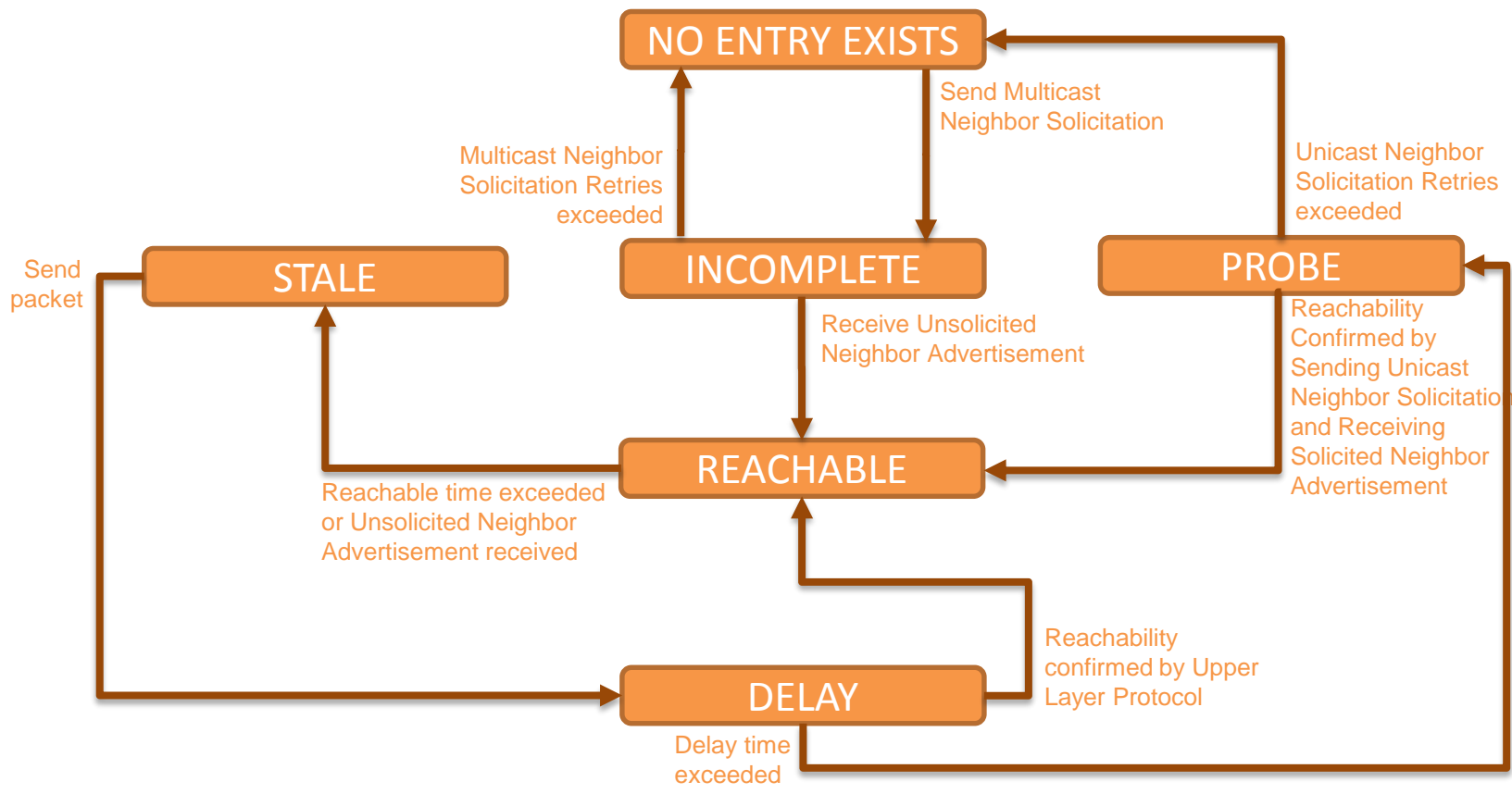
- Target Link-Layer Address



## HOST DATA STRUCTURES

-  Neighbor Cache
-  Destination Cache
-  Prefix List
-  Default Router List

# STATES OF NEIGHBOR CACHE ENTRY



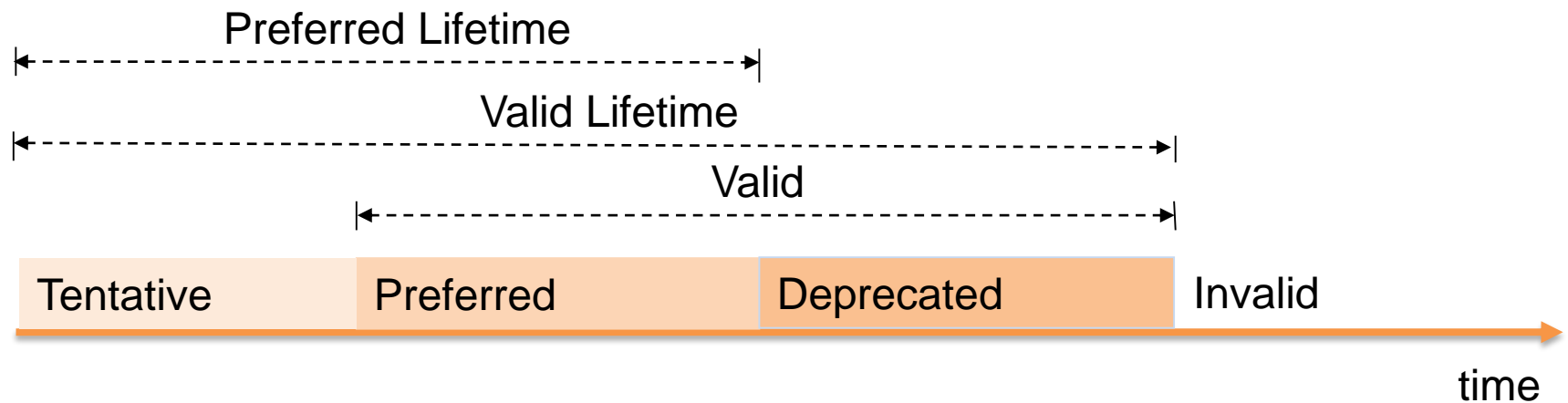
# AUTOCONFIGURATION

AutoConfiguration and Types  
AutoConfiguration Address States  
Address Derivation Example  
Stateless Autoconfiguration  
Stateful Autoconfiguration(DHCPv6)

## AUTOCONFIGURATION AND TYPES

- Process by which IPv6 node configures itself
- Why Autoconfiguration?
  - No manual configuration
  - Graceful site renumbering
  - Can be turned off/on for tighter control
- Types of Autoconfiguration
  - Stateless (RFC2462)
  - Stateful (RFC3315)

# AUTOCONFIGURATION ADDRESS STATES



## ADDRESS DERIVATION EXAMPLE

- MAC Address 02:13:72:26:8D:4C
- Interface Identifier 00:13:72:FF:FE:26:8D:4C
- Link Local Address FE80::13:72FF:FE26:8D4C
- Router Advertised Prefix 3FFE::/64
- Global Unicast Address 3FFE::13:72FF:FE26:8D4C

### ➤ Multicast address derivation

Solicited-Node Address Format = FF02:0:0:0:0:1:FFXX:XXXX

Solicited-Node Multicast Address = FF02:0:0:0:0:1:FF**26:8D4C**

Hardware Multicast Format = 33:33:XX:XX:XX:XX

Hardware Multicast Address = 33:33:**FF:26:8D:4C**



## STATELESS AUTOCONFIGURATION

- Formation of Tentative Link Local Address
- Formation of Solicited Node Multicast Address
- Duplicate Address Detection
- Manual configuration if Tentative Address in use
- Send Router Solicitation Message
- Configure global unicast address if prefix present in Router Advertisement
- Invoke Stateful Autoconfiguration if no Router Advertisements (or) Managed Flag set in Router Advertisement

## STATEFUL AUTOCONFIGURATION(DHCPV6)

### Works in a client - server model

- **Server**

1. Responds to requests from clients
2. Optionally provides clients with
  - a) IPv6 Addresses
  - b) Other Configuration parameters (MTU, Hop Limit , DNS)
3. Has the multicast address All DHCP\_Relay\_Agents\_and\_Servers (FF02::1:2)
4. Memorizes client state (lease time)

- **Client**

1. Initiates request on a link to obtain configuration parameters
2. Uses its link local address to connect to server
3. Send requests to FF02:1:2 multicast address.

- **Relay Agent**

1. Node acts as intermediary between to deliver DHCP
2. Is on the same link as client

## **IPV6 SUPPORT FOR QOS**

IPv6 support for Int-Serv

IPv6 support for Diff-Serv

## IPV6 SUPPORT FOR INT-SERV

### “Integrated Service” :

- Fine grain (per flow),
- quantitative promises (egs: n bits per second),
- uses (Resource Reservation Setup Protocol) RSVP signalling.

### 20 bit Flow Label field

- Flow Label + Source address forms unique flow identifiers at the router.
- Flow label 0 means no special QoS requested.
- Unique label created by source.

## IPV6 SUPPORT FOR DIFF-SERV

- “Differentiated Service”:
  - Coarse grain (per class)
  - Qualitative promise (egs: higher priority)
  - No explicit signalling
  
- 8 bit Traffic class field
  - To identify specific “classes” of packets needing QoS
  - Same as IPv4 Type of Service field
  - May be initialized by source or router enroute
  - May be overwritten by router enroute
  - 0 means no QoS required

## IPV6 CONFIGURATION

### Windows 7 and later

- <http://windows.microsoft.com/en-us/windows/ipv6-faq#1TC=windows-7>

### Windows XP

- Command “ipv6 enable” in command prompt
- netsh can be used for ipv6 configuration

### Ubuntu Linux

- /etc/sysctl.conf contains ipv6 configurations which is enabled by default
- We can enable/disable ipv6 for each interface individually
- radvd is used for router configuration

### The Linux Documentation Project Howto on IPv6 for linux

- <http://tldp.org/HOWTO/Linux+IPv6-HOWTO/>

## REFERENCES & USEFUL LINKS

- RFC 2460 – IPv6 Specification
- RFC 4291 – IPv6 Addressing Architecture
- RFC 2461 – Neighbour Discovery
- RFC 2462 – ICMPv6
- RFC 2463 - IPv6 Stateless Address Auto-configuration
- RFC 3315 - DHCPv6.txt
- RFC 3596 - DNS Extensions to Support IP Version 6
- RFC 4472 - Operational Considerations and Issues with IPv6 DNS
- RFC 3493 - Basic Socket Interface Extensions for IPv6.txt
- RFC 2472 - IPv6 Over PPP
- [www.microsoft.com/ipv6](http://www.microsoft.com/ipv6) - Microsoft IPv6 Website
- [http://technet.microsoft.com/en-us/library/dd392266\(v=ws.10\).aspx](http://technet.microsoft.com/en-us/library/dd392266(v=ws.10).aspx) – Microsoft IPv6 Technical Library
- [www.cisco.com/ipv6](http://www.cisco.com/ipv6) - Cisco's IPv6v Website
- [http://www.cisco.com/en/US/technologies/tk648/tk872/technologies\\_white\\_paper0900aecd8054d37d.html](http://www.cisco.com/en/US/technologies/tk648/tk872/technologies_white_paper0900aecd8054d37d.html) - Cisco IPv6 Extension Headers Review and Considerations
- [www.linux-ipv6.org](http://www.linux-ipv6.org) – Linux IPv6 Development Project (USAGI)
- [www.tahi.org](http://www.tahi.org) – Test and Verification for IPv6
- [www.kame.net](http://www.kame.net) – IPv6 Stack BSD variants
- [www.ipv6forum.org](http://www.ipv6forum.org)
- [http://www.tldp.org/HOWTO/html\\_single/Linux+IPv6-HOWTO/](http://www.tldp.org/HOWTO/html_single/Linux+IPv6-HOWTO/) - Linux IPv6 HOWTO